

To Whom It May Concern:

It has been my pleasure to have Cassandra Inglesby as a student in my Game Development courses at Tribeca Flashpoint Media Arts Academy. Cassandra has excelled in multiple areas and has been an eager volunteer to help both other students in addition to the institution itself.

Cassandra earned an A in my Introduction to Game Development Tools course, which is heavily based in Game Art and one of the most difficult courses in our program. I was also impressed to find her helping other students with technique and practice without being asked to do so.

I was a part of running our IGDA Global Game Jam and witnessed Cassandra help organize her team and complete a playable game in less than 48 hours in a producer role.

I have seen Cassandra time and time again, step up to help other students and the school. When students further along in the program needed an additional art team member, I asked her if she would be willing to help out. She produced the assets needed and the producers were very pleased. She worked to form a Tutoring Club, she volunteered to help with our Orientation of new students, and she can frequently be found helping other students individually with process and technique.

Cassandra is a focused, hard-worker, who helps get things done and students are happy to have her on her team. I am happy to recommend her to you.

Sincerely,



Ted Gordon
Associate Chair : Game Development
Tribeca Flashpoint Media Arts Academy
28 North Clark Street, 5th Floor
Chicago, IL 60602
312.506.0735
ted.gordon@tribecafashpoint.com